



# In your Classroom

**Our In your Classroom programs are linked to the curriculum and free for all City of Armadale schools. We have the following programs on offer:**

## **World at War**

*Armadale (Years 2 to 4)*

The stories of our local soldiers and nurses, together with a range of objects from our Memory Box, will help you discover the significance and origins of some of our ANZAC and Remembrance Day traditions, symbols and emblems.

## **Technology and Transport**

*(Years 1 to 3)*

After exploring some common household items of early years to understand what life was like in the Armadale/Kelmscott area, you will need to put your thinking caps on to figure out what the mystery objects are, how they were used, and what we use today instead!

## **Old Time Games**

*(Kindergarten to year 3)*

Find out which of the day to day chores and games for children have changed, and which have stayed the same over the last 100 years! While work may have been hard, games were creative and fun – so let's play some 'old time' games!

## **Nidja Noongar Boodjar**

*Here is Aboriginal Country (Cross Curricular Years 1 to 6)*

Let the characteristics of the Noongar six seasons guide this interactive artefact handling session while you discover some interesting features and stories of the Noongar culture.

### **History House Museum**

Minnawarra Historic Precinct  
7 Orchard Avenue, Armadale | 9394 5670

 [library.armadale.wa.gov.au](https://www.library.armadale.wa.gov.au)

## Life in a New Land

*(Years 4 to 6)*

Shifting your life to Australia for whatever reason, from whatever country and in whichever decade came with a lot of change, requiring a strong pioneering spirit. Follow the stories of some early local pioneers, a convict, a refugee and a ten pound pom as they found a new home in the south western corner of this sunburnt country.

## Local Government

*(Years 3 to 5)*

For about 125 years the Armadale/Kelmscott area has had a local government planning, deciding and implementing the roads, rules and ideas of its community. How do they do this and how can you be involved? This session will explore some of the colourful characters of our early councils, grapple with some real issues local government faced and follow the process of how your idea can become a reality.



## Important Information

Programs are typically 60 minutes in duration and can be booked for multiple classes on a day.

While our programs can be adjusted for most year groups, the recommended years are given. Please discuss this with our Education Officer at the time of booking.

For more compliance information please visit our website [library.armadale.wa.gov.au/educators](http://library.armadale.wa.gov.au/educators) to view the History House Museum Incursion/Excursion Plan.

Enquiries about In the Classroom programs can be emailed to [museum@armadale.wa.gov.au](mailto:museum@armadale.wa.gov.au) or call the Museum Education Officer on 9394 5419.

Complete the online booking form at <http://bit.ly/HistoryHouse>.

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